# 31.4 Mapping I/O to the FLEX NETWORK DIO Unit

## 31.4.1 Device Settings for the FLEX NETWORK

When connecting a FLEX NETWORK unit to the GP, select the display model which supports it.

You can connect multiple I/O units.

### Model of FLEX NETWORK DIO Unit and Number of Occupied Stations

The following table lists the type and number of points, and number of occupied stations for the FLEX NETWORK DIO unit.

For example, when a I/O unit with 32 input points and 32 output points (a total of 64 points) is used, S-No.1 to S-No.4 are used if S-No.1 is set.

Туре	Model	No. of Points	No. of Occupied Stations
	FN-X16TS	16 input points	1 station
	FN-X32TS	32 input points	2 stations
	FN-Y08RL	8 output points	1 station
	FN-Y16SK	16 output points	1 station
	FN-Y16SC	16 output points	1 station
DIO	FN-XY08TS	8 input points 8 output points	1 station
	FN-XY16SK	16 input points 16 output points	1 station
	FN-XY16SC	16 input points 16 output points	1 station
	FN-XY32SK	<ul><li>32 input points</li><li>32 output points</li></ul>	4 stations
	FN-XY32SC	32 input points 32 output points	4 stations

#### Setup Procedure

1 In the I/O Driver Settings window, select the I/O unit to be configured, and click [Setting].

I/O Driver Settings		
Int. Driver 1		
FLEX NETWORK Driver(ID Transfer speed:6Mbps	:#1) IZ	0 Driver Settings
Unit		
	etails	
1 FN-X16TS I	out Points:16 Type	:Bit
<u>A</u> dd	<u>S</u> etting	<u>R</u> emove

2 The [Unit Settings] dialog box will be displayed. To change the type, in the [Model] area, select the model of I/O unit. (e.g. [I/O] and "FN-XY16SK").

🖶 Unit Settings		×
Model	Information Input Points:16 Type:Bit Output Points:16 Type:Bit	2
<u>S</u> -No. 1		Details

- **NOTE** The type of the I/O unit can be selected in the top left menu.
  - On the right, the detailed specifications for the selected I/O unit are displayed.

**3** In [S-No.] enter the S-No. for the connected I/O unit.

📙 Unit Settings					×
Model I/O FN-XY08TS FN-XY08TS FN-XY08TS FN-XY08TS FN-XY02SK FN-XY02SK FN-XY02SC	T T	fomation Input Points:16 Type:Bit Output Points:16 Type:Bit			T
<u>S-No. 1</u>			<u>D</u> <u>Q</u> K	etails <u>C</u> anc	el

• 1 to 63 can be specified for S-No., and the same S-No. cannot be specified in the same FLEX NETWORK.

<sup>(</sup> ■ Model of FLEX NETWORK DIO Unit and Number of Occupied Stations" (page 31-14)

- 4 To change the details for the I/O unit, click [Details].
- **5** The [Details] dialog box is displayed. Change the settings and click [OK].

• For the unit detail settings, refer to the following section. <sup>(3)</sup> "31.4.3 Setup Guide for the FLEX NETWORK DIO Unit ■ Unit Detail Settings" (page 31-20)

6 In the [Unit Settings] dialog box, click [OK] to apply the changed settings.

S-No	Model	Details
1	FN-XY16SK	Input Points:16

7 To add an I/O unit, click [Add]. In the displayed [Unit Settings] dialog box, specify the settings in the same way as in steps 2 to 6.

NOTE •	To add other types, refer to the descriptions of each type.
	"31.5 Mapping I/O to the FLEX NETWORK Analog Unit" (page 31-21)
	"31.6 Mapping I/O to the FLEX NETWORK Positioning Unit" (page 31-28)
	"31.7 Mapping I/O to the FLEX NETWORK High-Speed Counter Unit" (page 31-33)

**8** After completing the device settings for the FLEX NETWORK, map the addresses to the I/O terminals.

NOTE

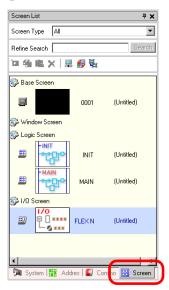
<sup>(27)</sup> "31.4.2 I/O Terminals in the FLEX NETWORK DIO Unit" (page 31-17)

## 31.4.2 I/O Terminals in the FLEX NETWORK DIO Unit

Displays the I/O Screen and maps addresses to the I/O terminals of the FLEX NETWORK DIO unit.

#### Displaying the I/O Screen

1 Click the [Screen List] tab to open [Screen List] Window.



• If the [Screen List] tab is not displayed in the Work Space, on the [View (V)] menu, point to [Work Space (W)] and then click [Screen List Window (G)].

2 Double-click the [I/O Screen] to display the I/O in the workspace.

Screen List 4 🗙	S FLEXNETWORK
Screen Type All	住る电子×
Refine Search Search	FLEX.NETWORK.Driver(ID:#1) Name Variable IEC.Address
伯格电 🗙 🚊 🎒 🦉	S-No.1 (FN-XY16SK)
Base Screen	Ø 10 Ø 11
	····· Ø 12 ····· Ø 13
Untitled)	····· 🖉 14
🚱 Window Screen	20 IS Ø I6
S Logic Screen	
INIT (Untitled)	····· Ø 18 ···· Ø 19
MAIN	Ø I10 Ø I11
MAIN (Untitled)	🧭 I12
	Ø 113 Ø 114
1/0	₩ 115
FLEX N (Untitled)	Ø QO Ø Q1
	Ø Q2 Ø Q3
	23
	Ø Q5 Ø Q6
System 🗮 Addres 🚺 Comm 🔡 Screen	Ø Q7
Comm System (	80 🔊

• For how to map addresses to I/O terminals, refer to the following section.

#### I/O Terminal Operations

An I/O terminal to which an address is mapped operates as described below.

- When the input terminal turns ON, the address mapped to the terminal turns ON.
- When the address mapped to the output terminal turns ON, the terminal turns on.
- If the address is a word, the address bits mapped to the terminal turn ON or OFF.
- If a power interruption occurs on the I/O unit, the driver can recognize it and resume communications after power is restored.

# 31.4.3 Setup Guide for the FLEX NETWORK DIO Unit

#### ■ I/O Screen

ST EL	EXNETWORK	
<b>₩</b>	🛍 🖑 🗙	
FLEX N	ETWORK Driver(ID:#1)	
Name	Variable	IEC Address
🕀 👖 S-	No.1 (FN-XY16SK)	
0	10	
- Ø	11	
	12	
- Ø	13	
- Ø		
	18	
	19 110	
	112	
	113	
- ŏ		
	115	
	QO	
- Ø	Q1	
	Q2	
0	Q3	
Ø	Q4	
	Q5	
	Q6	
1 i 🕰	07	

Setting		Description
Сору	<b>4</b>	To copy a variable select it and click the icon.
Cut	*	To cut a variable select it and click the icon.
Paste	1	To paste a variable, Copy or Cut it to the clipboard and then click the icon.
Edit	Ŷ	To change a variable or register a new variable, select it and click the icon.
Delete	×	To delete a variable select it and click the icon.
Name		Displays the terminal ID symbol.
Variable		Displays the address mapped to the terminal.
IEC Address		Displays the I/O address (IEC address).

# Unit Detail Settings

🖳 Ditails		×
-Input Points 16 16	Type Bit Bit	<b>v</b>
Output Points 16 16	Type Bit Bit	Y
	<u>O</u> K	<u>C</u> ancel

32 input and output points (FN-XY32SK)

Setting	Description
Input	Select the variable type for the input from either [Bit] or [Word]. The 8, 16, or 32 points change depending on the type of I/O unit. [Bit] is set by default.
Output	Select the variable type for the output from either [Bit] or [Word]. The 8, 16, or 32 points change depending on the type of I/O unit. [Bit] is set by default.